

**MCD Ultimate Productions**  
**SCHOOL & REC Scoring guidelines**  
**\*\*Please see actual score sheet for additional categories**

- Make sure to read over score sheets there are a lot of judges criteria that will help you
- Here are the ranges for (MAX 10) 10 High level of perfection in category 9-8 Above average in category 7-6 average in category 5 below average improving in category
- Here are the ranges for (MAX 15) 15-14 High level of perfection in category 13-12 Above average in category 11-9 average in category 8-6 below average improving in category
- Here are the ranges for (MAX 5) 5 High level of perfection in category 4 Above average in category 3 average in category 2-1 below average improving in category
- MAJORITY= 1/2 PLUS ONE (Stunts =total number of athletes divided by four tosses=total number of athletes divided by 5)
- Falls and bobbles: that is included in Tumbling, Pyramids, Stunts technique AND Overall EFFECT on score sheet  
building Falls: Fall from individual stunt-pyramid-or tosses to the floor (top person or multiple or one base/spotter falls to the floor)
- 5 pts per occurrence for AACCA Safety violations—stunting-building-tumbling and jumps—any AACCA rule
- Total score is out of 100 with 3 subjective judges= a total score out of 300
- Comparative scoring: Scores are relative to the performances at that day's event compared to other teams in your division. Teams will notice a variance in scores from event to event
- LIVE PERFORMANCES : This event is a live scoring event. By competing with MCD UP you and your organization agree to accept the feedback and scores given by the judges on your routine as they watch it live that day. Judges will assign scores and deductions based upon their opinions, within the framework of MCD UP Score sheets, as they view your performance live. NO live scores will be reviewed at or after the event, except situations pre-approved by Christy Young. Scores are final.